

WBTS North 1864 Campaign Setup with errata by Don Johnson 05/05/2016

Hex	Counters
A1811	2-3.
A2014	2-3.
A2517	1-4.
A2712	5 Garrison, Fort2, MO Dept.
A2802	2x20-40 each with 2 Supply.
A3119	1-3, Depot(25 Supply), 2x10-40, RT-40, Fort2, Cumb. Dept. (Cairo)
A3221	2-3.
A3419	2-3.
A3824	1-3.
A4325	Sherman, Hooker, "Red" Army HQ, 20 Inf Corps HQ, 7-3, 5-3, 2-3, 4-4, RR-2, Depot(20 Supply), Fort2. Sherman commands the army HQ.
A4526	7-3
A5309	Ohio Dept.
A5310	Fort2.
A5315	9-3.
A5624	Schofield, Ohio Army HQ, 5-3, 4-3, 2x3-3, Railhead, Fort2.
A5625	Granger, Stoneman, 4-3, 2x3-3, 3-4.
B1705	Steele, Ark. Army HQ, 2x4-3, 3-4, 2-4, (1)2(10 Supply).
B2030	5-4.
B2126	13 Inf Corps HQ, 3-3, 2-3, RT-40.
B2317	Slocum, 17 Inf Corps HQ, 2x5-3, 4-3, 2x3-3, 2-3, 4-4, (1)2, Depot(20 Supply), Fort2, 10-40 with 2 Supply, RT-40.
B2405	1-3.
B2424	Railhead.
B2517	Railhead.
B2628	Banks, Franklin, Farragut, 19 Inf Corps HQ, 6-3, 5-3, 2-3, (1)2, RR-2, Depot(15 Supply), 2x10-40 each with 2 Supply, 2xRT-40.
B2802	2-3, 5-4, 3-4, (1)2(5 Supply), 5 Garrison, Fort2, 10-40 with 2 Supply, RT-40, Miss. Dept.
B2806	Railhead.
B3005	Railhead.
B3405	Railhead.
B4026	2-3.

B4027	2 Garrison, Fort2, 2 Supply, 20-50 with 2 Supply, NT-50.
B4106	Couch, McPherson, Miss. Army HQ, 15 Inf Corps HQ, 4x3-3, S-2.
B4201	1-4.
B4202	2-4.
B4305	1-4.
B4703	7-3.
B4705	3-3.
B5004	McCook, 16 Inf Corps HQ, 2x6-3.
B5104	Depot(30 Supply).
B5105	Keyes, 14 Inf Corps HQ, 8-3, 2x7-3.
B5203	Thomas, Howard, Pleasonton, Cumb. Army HQ, 4 Inf Corps HQ, 2 Cav Corps HQ, 2x7-3, 6-3, 5-4, 2x2-4, Fort2. Thomas commands the army HQ.
C0754	1 Garrison.
C0852	1 Garrison.
C1014	5-3.
C1145	2 Garrison, Fort2.
C1243	Porter(Navy), 4-3, Base, 5 Supply, Fort2, 20-50 with 2 Supply.
C1307	3-3.
C1542	4 Garrison, Base, Fort2.
C1807	2-3.
C2108	Pope, VA Army HQ, 4-3, 2-3, 1-4, (1)2(5 Supply), Depot(10 Supply), Railhead.
C2210	Sedgwick, 6 Inf Corps HQ, 3x7-3.
C2211	Meade, Warren, Pot. Army HQ, 5 Inf Corps HQ, 8-3, 4x6-3, 5-3, (1)2(5 Supply), Depot(15 Supply). Meade commands the army HQ.
C2310	4-3.
C2311	Railhead.
C2312	Hancock, Sheridan, 2 Inf Corps HQ, 1 Cav Corps HQ, 2x7-3, 2x6-3. 3x4-4.
C2512	Base, Railhead.
C2608	Grant, Halleck, "White" Army HQ, "Blue" Army HQ, 20 Garrison, Depot(99 Supply), 2x(1)2, RR-2, Fort3, VA Dept.
C2609	Fort2.
C2806	Burnside, 9 Inf Corps HQ, 3x5-3, 3 Garrison, 20-50 with 2 supply, 2xNT-50, 2xS-2, Mid Dept.
C2828	3-3.
C3019	Ord, 10 Inf Corps HQ, 3x3-3, 3-4.
C3113	NT-50. (This naval transport allows supply trace across all sex hexes.)

C3118	Butler, Smith, James Army HQ, 18 Inf Corps HQ, 3x4-3, 2-3, 5 Garrison, (1)2, Depot(15 Supply), Fort3, 2x20-50 each with 2 Supply, NT-50. Butler commands the army HQ.
C3119	2 Garrison.
C3328	Base.
C3401	East Dept.
C3423	Dahlgren, 2 Garrison, Fort2, 20-50 with 2 Supply.
C3901	2x20-40 each with 2 Supply.

There are no militia in the setup, so none may redeploy.

A second turn entrenched marker may be placed on 4 stacks with 10 infantry strength points.

Set up on Production Chart

5/64	10 Infantry, RR-2.
6/64	20 Infantry, 5 Cavalry.
7/64	10 Infantry.

Railcuts: C1909-C2309; C2512; B3616-B2617-B2809; B5527-C0754; C0653-C0852; C6024-C6027; B5625-C0350.

The game begins with the first weekly turn of 1/04/64 (March 27, 1864), do not perform the 4/64 Strategic Turn.

For the 5/64 Strategic Turn, the Union is on the 4th box of the 2nd Draft.

Their General Supply level is 500. Each side may create new HQs up to their counter limits.

Kentucky and Missouri are Union states. The Emancipation Proclamation has been issued.

The Political point total is +10.

The North has made 2 failing Political appeals, the South has made 4 failing appeals.

Halleck, Grant, and Sherman are all active 5 star leaders.

Historical Future Leader Pool: Wright, Wilson. Army Leader Pool: Rosecrans.

Dead Leader Pool: Heintzelman, Curtis, McClelland, Sumner, Sykes, Crittenden, Porter (infantry leader), Reynolds, Sickles, Lyon, McDowell (sent to CA), McClellan (quit), Buell (effectively quit).